NOTICE OF MEETING TO BE HELD IN PUBLIC AND CLOSED SESSION OF THE MORGAN CITY COUNCIL

Pursuant to Utah Code, Title 52, Chapter 4, notice is hereby given to members of the Morgan City Council and to the general public that the Morgan City Council will hold a meeting in public and closed session on <u>Tuesday, April 23, 2019</u>, <u>at 7:00 p.m.</u>, in the Council Room at the City Office at 90 West Young Street, Morgan, Utah.

AGENDA ITEMS:

1. CALL TO ORDER, PLEDGE, OPENING CEREMONY, APPROVAL OF MINUTES, AND REVIEW OF WARRANTS:

- A. Minutes of the Morgan City Council Work Meeting April 9, 2019
- B. Minutes of the Morgan City Council Meeting April 9, 2019
- C. Warrants

2. VERBAL PETITIONS AND PRESENTATIONS:

- A. Reebok Ragnar Relay Wasatch Back 2019 Will Strauss, Race Director
- **3.** CITIZEN COMMENTS: (Time has been set aside for the public to express their ideas, concerns and comments (comments limited to 3 minutes per person with a total of 30 minutes for this item.)
 - A. Nancy Crandall Number of Dogs Allowed Emotional Support Animal

4. PRELIMINARY APPROVAL – MAHOGANY RIDGE IV AND V

5. CITY REPORTS AND BUSINESS:

- A. City Manager
- B. Mayor and Council

6. ADJOURN

Notice is hereby given that:

- A work meeting will be held at 6:00 p.m., or at another time as posted to discuss miscellaneous matters.
- In the event of an absence of a full quorum, agenda items will be continued to the next regularly scheduled meeting.
- By motion of the Morgan City Council, pursuant to Title 52, Chapter 4 of the Utah Code, The City Council may vote to hold a closed meeting for any of the purposes identified in that chapter.

In compliance with the American with Disabilities Act, individuals needing special accommodations (including auxiliary communicative aids and services) during this meeting should notify Denise Woods, City Recorder, at (801) 829-3461 at least 24 hours before the meeting. This meeting may be held electronically to allow a member to participate.

Posted this 18th day of April, 2019

/s/ Denise Woods, City Recorder